Computers are made up of electronic circuits

These are made up of switches, transistors and **logic gates**. Each of these can be **ON** or **OFF** 

On and off can be represented using **binary** - either a **1** or a **0** 



If electricity is flowing through a part of the circuit, the value is 1 - it is True that there is power

"Is this switch turned on?"

"Is electricity running through this cable?"

The answers to these questions can only ever be True or False



So, we can ask questions such as:

"Is this switch turned on?"

"Is electricity running through this cable?"

The answer to these questions can only ever be **True** or **False**.

Variables which can only be **True** or **False** are called **Boolean variables** 

When we ask a question which can be either True or False, this uses **Boolean Logic** 

**Boolean Logic** is the foundation that all modern computers are based on

Boolean logic is named after George Boole, an English mathematician who worked on it at Queens College, Cork in the mid-19th century

#### Unit 2 content:

# There are five **data types** you need to know about. List them:



- **Logic gates** are parts of the circuits that make up computers
- They take inputs, apply a logical process to them and generate an output
- They allow **up to two** inputs to be processed
- The logic gate then generates a **single** Boolean value 1 or 0 (True or False)



Up to two inputs; always one output

- There are four logic gates you need to know:
- AND
- OR
- XOR
- NOT

#### Key ideas:

- each logic gate can have up to two inputs
- each logic gate has one output True or False

Logic gates let us create automated systems that use processes such as:

- if it is dark and there is movement
- if there is movement or the button is pressed
- if temperature > 25 degrees and it is not raining
- if the sun is too bright and it isn't too windy

Logic gates are how computers make decisions

Computers <u>only</u> deal in **True** or **False**. There are <u>no</u> grey areas

• is it raining?

num1 = int(input("Value 1: ")) num2 = int(input("Value 2: ")) while num1 != num2: if num1 > num2: num1 = num1 - num2else: num2 = num2 - num1print(num1)

```
theChar = input ("A character: ")
while theChar != "XXX":
    if theChar >= "a" and theChar <= "z":
        print("LOWER")
    else:
        print ("NOT LOWER")
    theChar = input ("A character: ")
```