# Task 2 – Planning your digital graphic

Learning Outcome (LO) 2 is assessed in this task.

You need to organise your time and resources so that you can plan the creation of your digital graphic. You will need to generate the ideas for the digital graphic, taking into consideration any external restrictions on what you can use or produce.

#### Your client and the target audience

You need to:

- consider the client's requirements and how these are specified
- consider the target audience for the digital graphic
- decide on a visual style and composition of the digital graphic.

#### Creating a work plan for the project

You need to:

- identify what activities must be completed to create the digital graphic
- estimate how long each activity will take
- identify the workflow sequence needed to create the digital graphic
- describe the assets and resources you will need to create the digital graphic.

### **Producing ideas**

You need to:

produce a visualisation diagram of the digital graphic.

## Legal restrictions

The digital graphic will be used in a commercial context.

You need to:

• explain any legal issues and restrictions that need to be considered when creating the digital graphic.

Present your evidence in an appropriate way.

LO2: Be able to plan the creation of a digital graphic		
MB1: 1–2 marks	MB2: 3–4 marks	MB3: 5-6 marks
Produces an interpretation from the client brief which meets <b>few</b> of the client requirements.  Produces a <b>limited</b> identification of target audience requirements.  Draws upon <b>limited</b> skills/ knowledge/understanding from other units in the specification.	Produces an interpretation from the client brief which meets <b>most</b> of the client requirements.  Produces a <b>clear</b> identification of target audience requirements.  Draws upon <b>some relevant</b> skills/knowledge/understanding from other units in the specification.	Produces an interpretation from the client brief which fully meets the client requirements.  Produces a clear and detailed identification of target audience requirements.  Clearly draws upon relevant skills/knowledge/understanding from other units in the specification.
MB1: 1–5 marks	MB2: 6–9 marks	MB3: 10–12 marks
Produces a work plan for the creation of the digital graphic, which has <b>some</b> capability in producing the intended final product.	Produces a work plan for the creation of the digital graphic, which is <b>mostly</b> capable of producing the intended final product.	Produces a <b>clear</b> and <b>detailed</b> work plan for the creation of the digital graphic, which is <b>fully</b> capable of producing the intended final product.
Produces a <b>simple</b> visualisation diagram for the intended final product.	Produces a <b>sound</b> visualisation diagram for the intended final product.	Produces a <b>clear</b> and <b>detailed</b> visualisation diagram for the intended final product.
Identifies <b>a few</b> assets needed to create a digital graphic, demonstrating a <b>limited</b> understanding of their potential use.	Identifies <b>many</b> assets needed to create a digital graphic, demonstrating a <b>sound</b> understanding of their potential use.	Identifies <b>most</b> assets needed to create a digital graphic, demonstrating a <b>thorough</b> understanding of their potential use.
Identifies <b>a few</b> of the resources needed to create a digital graphic, demonstrating a <b>limited</b> understanding of their purpose.	Identifies <b>many</b> of the resources needed to create a digital graphic, demonstrating a <b>sound</b> understanding of their purpose.	Identifies <b>most</b> of the resources needed to create a digital graphic, demonstrating a <b>thorough</b> understanding of their purpose.
Demonstrates a <b>limited</b> understanding of legislation in relation to the use of images in digital graphics.	Demonstrates a <b>sound</b> understanding of legislation in relation to the use of images in digital graphics.	Demonstrates a <b>thorough</b> understanding of legislation in relation to the use of images in digital graphics.