

LO3 - jobs to do - 20 April

1. **Sourcing images** - using copyright free resources
2. **Save assets** in a suitable place
3. **Assets table** - save and complete as you go
4. **Edit assets** as required - also check size and ppi

Catch up: any outstanding LO2 jobs - visualisation diagram is crucial

R082 Graphics - LO3 assets tasks

MB3: 8–9 marks

Sources and creates a **wide range** of assets for use in the digital graphic.

Prepares the assets for use in the digital graphic, **all** of which are **technically appropriate and compatible**.

Source **AND** create assets
Record in assets table

Creating can be combining two images into one or marking something yourself

Wide range = 5 or more

Edit as needed - e.g. transparent backgrounds
Check sizes - not too small, but not too big
Check ppi

MB3: 8–9 marks

Consistently saves electronic files using file and folder names and structures which are **consistent and appropriate**.

Save everything with sensible file names (renaming as needed)
Use sensible folders