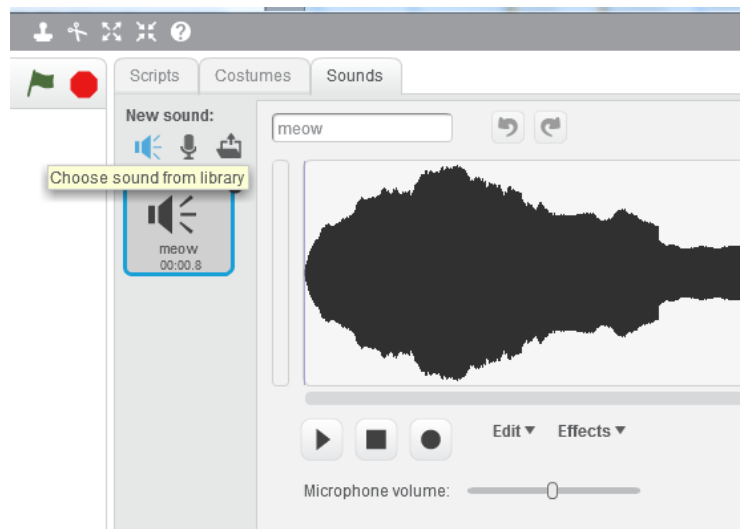


# Adding sound

This is the code for the **Ball sprite** from the Pong game.

1. Click on the **Sounds** tab at the top of the screen (in the centre)
2. Click the icon on the left to load a sound from the library
3. Choose the sound and click on it (don't just preview it)
4. Click **OK**



5. Click on the **Scripts** tab
6. Find the code section where you want to add the sound

You need to add a **Play Sound** block (from the Sounds section) in the right place

7. Drag the block into the right place in the code and change the sound it plays by clicking on the drop down section
8. **Test** the code to check that it works

