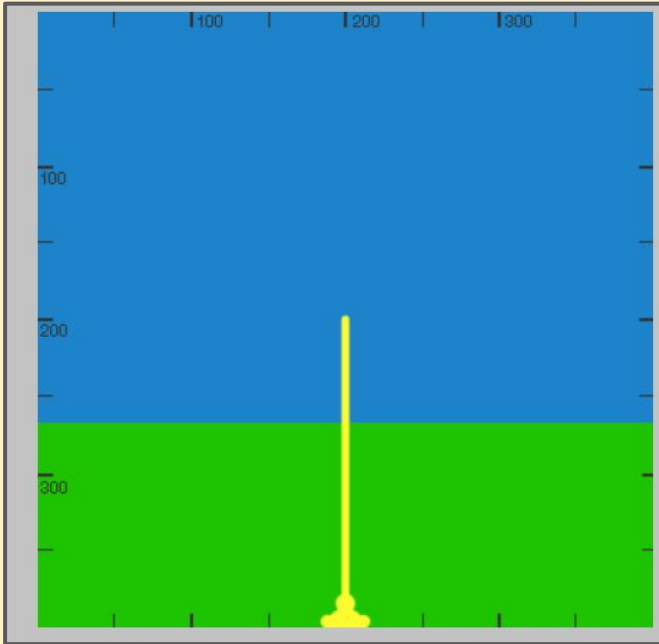


Challenge 1:

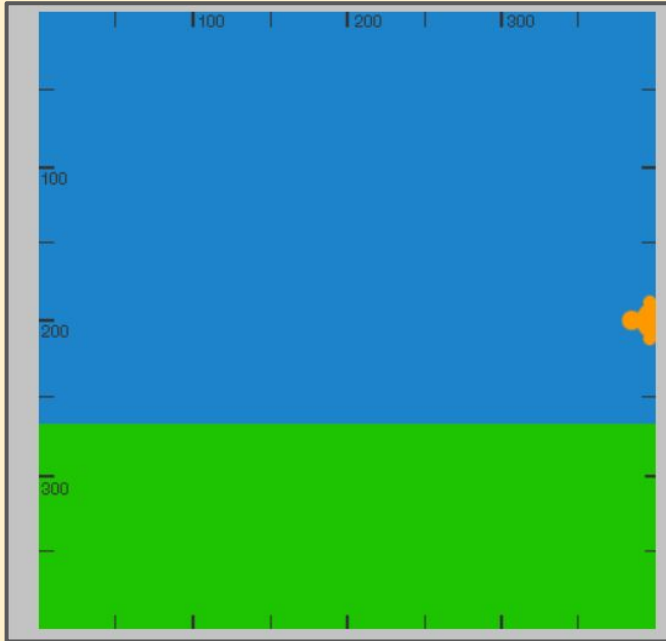
Change the colour of the turtle to yellow and make it move backwards to the bottom of the screen



Paste your code screenshot here

Challenge 2:

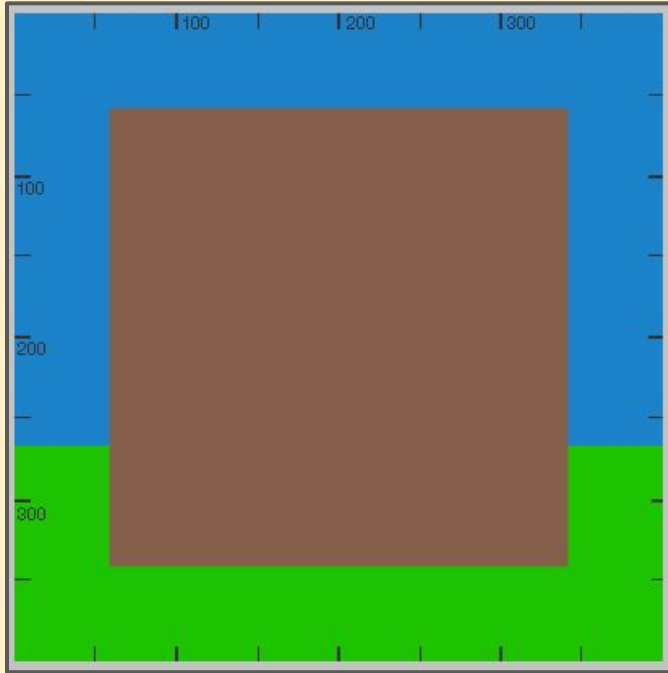
Change the colour of the turtle to a random colour and move it to the right of the screen **without** leaving a line on the canvas



Paste your code screenshot here

Challenge 3:

Draw a large square. The square does not need to be the same size or colour shown

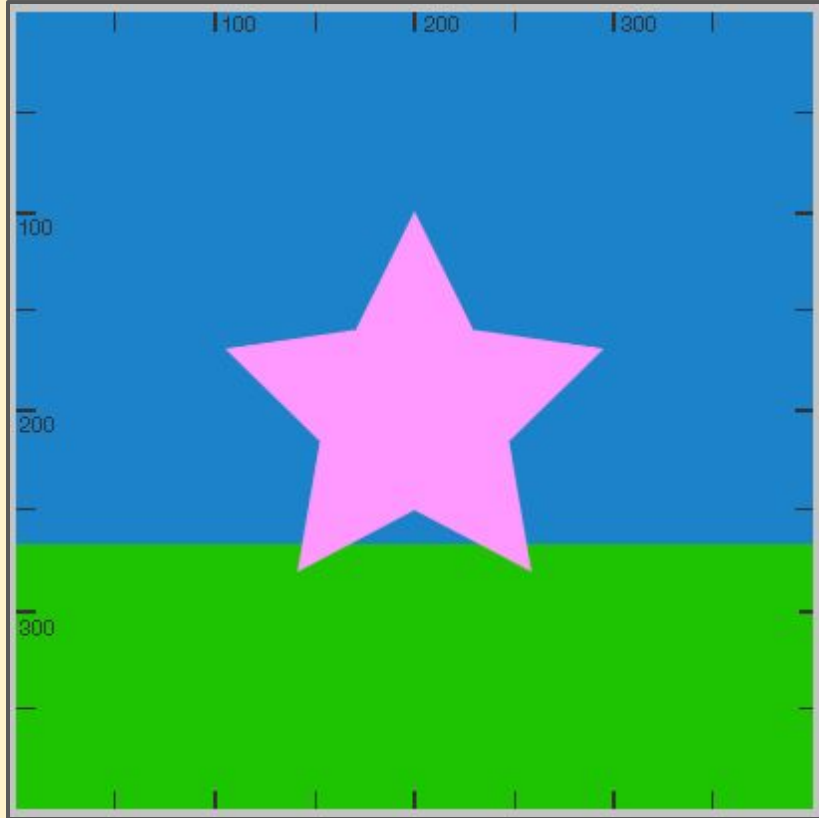


Paste your code screenshot here

Extension: change the colour of the square

Challenge 4:

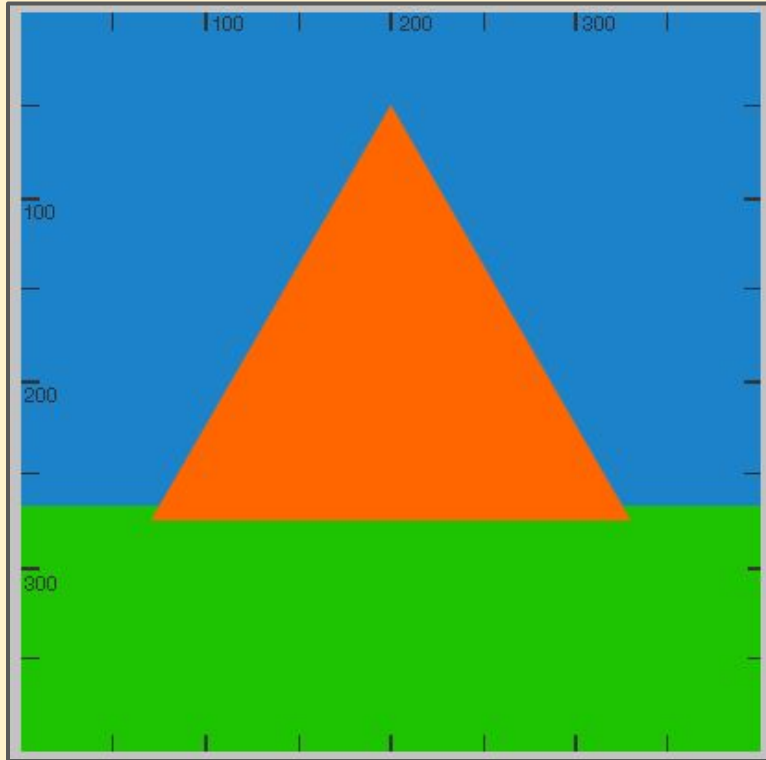
Draw a large pink star



Paste your code screenshot here

Challenge 5:

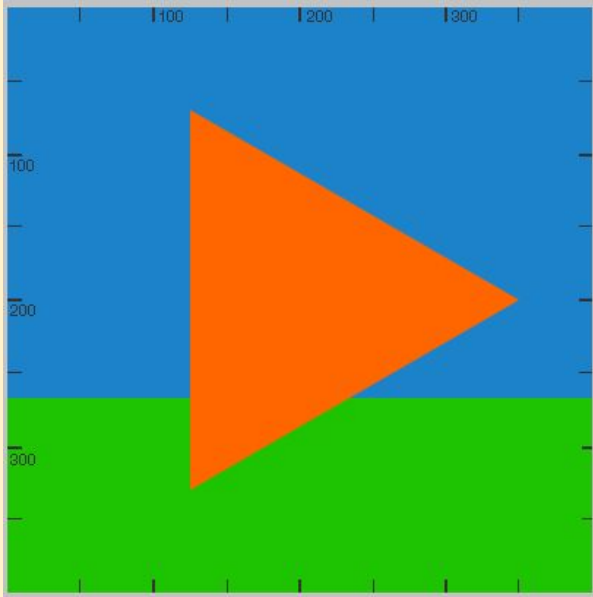
Draw a large orange triangle. The triangle does not need to be the size shown



Paste your code screenshot here

Challenge 6:

Draw a large orange triangle that points to the right. The triangle does not need to be the size shown

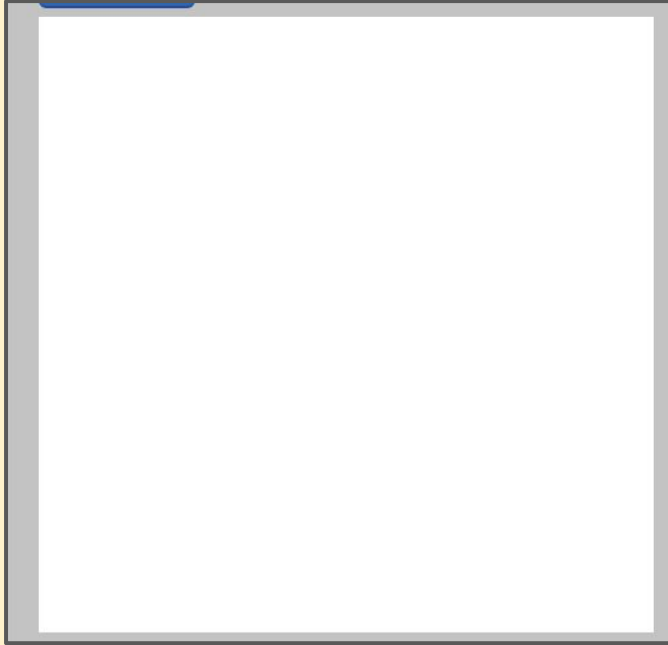


Paste your code screenshot here

Hint: rotate the turtle first

Challenge 7:

Make the whole canvas white



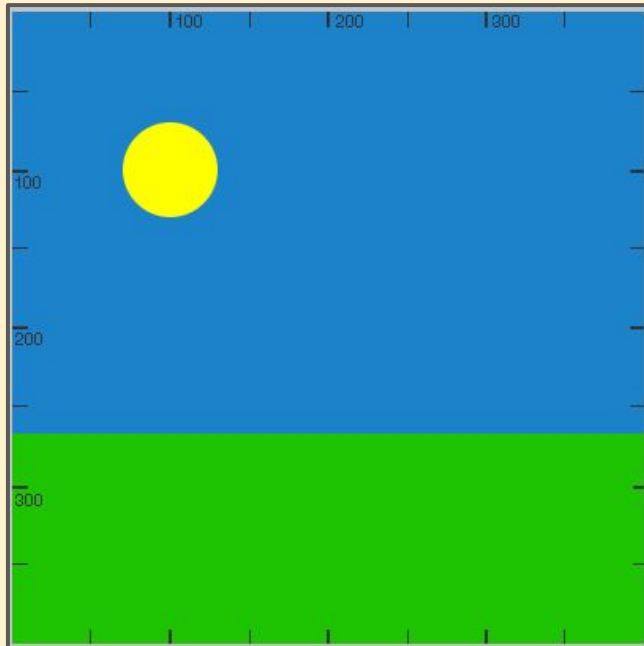
Paste your code screenshot here

Hint: use a square...

Challenge: how big does the square need to be to fill the whole screen without going over the edge?

Challenge 8:

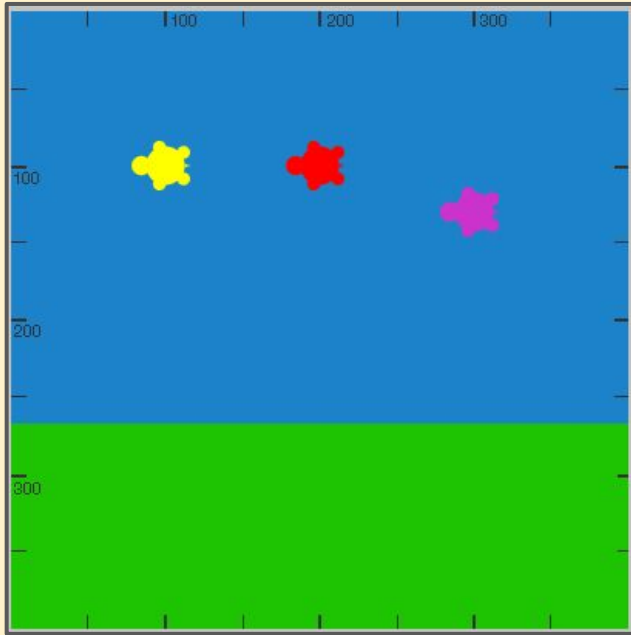
Draw a sun on the canvas without leaving a line when the turtle moves. The sun should be in about the same place and a similar size to the one shown



Paste your code screenshot here

Challenge 9:

Create a program that leaves three different coloured flying turtles. You must not leave any lines on the canvas

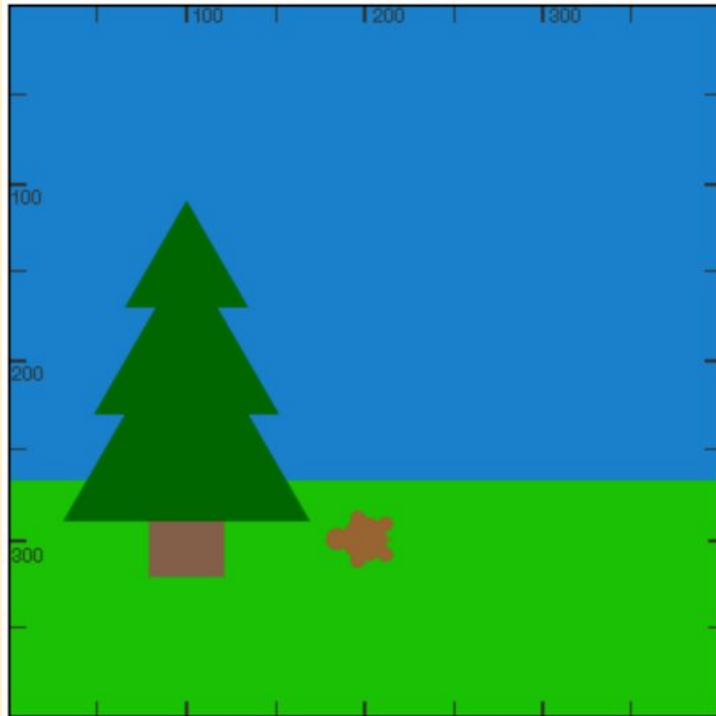


Hint: You will need the stamp block

Paste your code screenshot here

Challenge 10:

Use the square and triangle blocks to draw a tree like the one shown



Paste your code screenshot here

Challenge 11:

Turn the sky into the night sky. Then draw some stars and a crescent moon



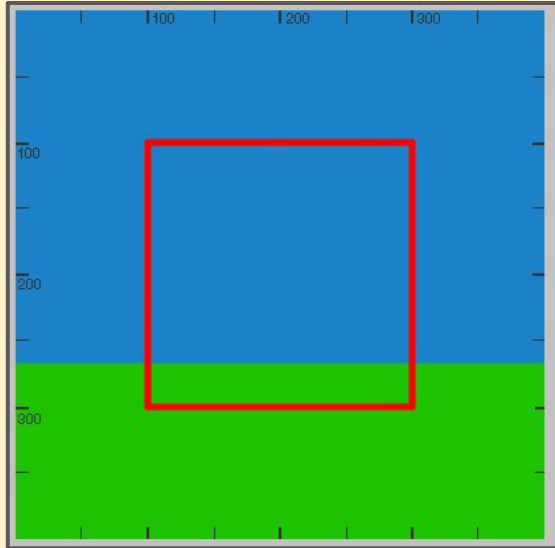
Paste your code screenshot here

Hint: For the moon you need two circles. Each circle needs to be a different colour

Challenge 12:

Draw a square like the one shown. Hide the turtle at the end

The square must be in about the middle of the canvas. Each side is 200 steps long

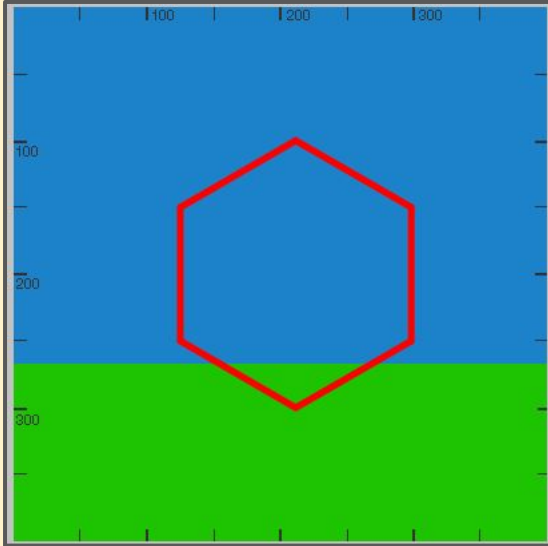


Paste your code screenshot here

Hint: Do not use a square block!

Challenge 13:

Draw a hexagon like the one shown. Hide the turtle at the end. Try and get it as close to the centre of the canvas as possible (tricky!)



Hint: Hexagons have six sides. You will need to turn the turtle by 60 degrees at each corner. The sides of my hexagon are 100 steps each. To get the hexagon in the centre, move the turtle to the left first

Paste your code screenshot here