

# Computing Knowledge Organiser: E-Safety Comic

Design and create a comic book page to educate an audience about e-safety rules they should be following

## Core Knowledge:

1. **E-Safety:** keeping safe online
2. **Visual storytelling:** the use of pictures and words to tell a story, such as in a comic book
3. **Genre:** a type of comic that usually has similarities. For example, superhero comics, horror comics or educational comics
4. **Character:** the “being” that drives a plot through their dialogue, action and thoughts. This can be a person, animal, object, or anything else that you can think of as a character
5. **Word balloon:** a speech bubble used in a comic book to show what characters are saying
6. **Dialogue:** a character speaking, usually in a word balloon or narration box
7. **Caption:** a word box on a comic that gives information in the third person
8. **Narration:** a word box that gives information in the first person but is not a word balloon

## Key Skills:

1. Use a **client brief** to work out what a **client** needs produced
2. Research **e-safety** rules for a specific **audience**
3. Use a **mindmap** to help generate ideas for a project
4. Use a **storyboard** to plan a project
5. Use Photoshop to **edit images** in a comic book style
6. Use a **panels** template in photoshop to create a comic
7. Create **word balloons** and other text to add **dialogue** to a comic



## Key Terminology:

1. **Client brief:** the document that tells you what to produce
2. **Target audience:** the group of people who will use, view, or read the product that you make
3. **Client:** the person or organisation that is asking you to make something
4. **Margin:** the space around the edge of a comic book page that is usually left blank
5. **Panel:** an individual section of a comic book page where action takes place
6. **Gutter:** the gap between the panels of a comic book
7. **Tail:** the part of a word balloon that leads to the character
8. **Onomatopoeia:** a sound effect used in a comic book
9. **Layer:** an individual image or set of text in a graphic product
10. **Layer style:** an effect that is used to change how a layer looks in a graphic product, for example by adding a border (stroke) or glow

### BBC Bitesize

How to create a comic  
<https://tinyurl.com/nht4bkr4>

### Jessica Emmett

Planning and making comics  
<https://tinyurl.com/4vwk8jsn>

### Moose Kid Comics

Sample comics to enjoy  
<https://tinyurl.com/26vyrpbs>

### BBC Bitesize

E-safety rules for KS2  
<https://tinyurl.com/5n85reu>