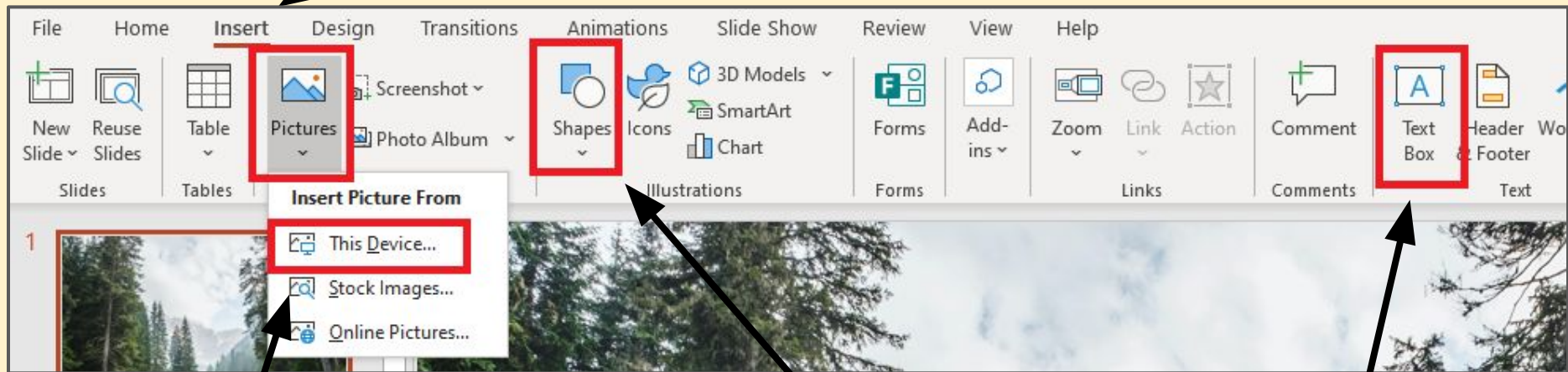# IDMP skills – adding objects

Use the **Insert menu** to insert pictures, shapes and text boxes

Save pictures first, and then insert picture from **This Device** to bring them in

Shapes can be used as buttons, to add borders or as text frames

Text box is on the right