There are lots of different products made by the media industry:

- print products (e.g. adverts)
- video
- audio
- interactive media etc...

They're very different

But there are similarities...

Similarities:

- 1. they're all part of the **media industry**
- 2. they all involve **communication**
- 3. they all go through the same **product** development process

A media industry project has **three development stages**:

 Pre-production
 Production

 Post-production

Every project goes through all 3 stages Some people in a team might only be involved in one of these stages

1. Pre-production stage: things that happen before anything is made

Pre-production

Planning and organisation - e.g. designing, meeting with clients, script writing, storyboarding, scouting for locations to film in

Production

Post-production

2. Production stage: the main making stage for a product

Pre-production

Planning and organisation - e.g. designing, meeting with clients, script writing, storyboarding, scouting for locations to film in

Production

When the product is created - e.g. the filming and audio recording of a film, the creation of an animation or the production of an advert

Post-production

3. Post-production stage: after the product has been created, including distribution

Pre-production

Planning and organisation - e.g. designing, meeting with clients, script writing, storyboarding, scouting for locations to film in

Production

When the product is created - e.g. the filming and audio recording of a film, the creation of an animation or the production of an advert

Post-production

Takes place after the product has been created - e.g. editing video or audio, adding video effects or titles. Includes the distribution of the product

Task: draw a diagram to show the 3 stages of the development of a product

Pre-production Production Post-production

Task: Add details about the sorts of things that go on in each stage. Thinking about how a film or TV programme would be made might help