# Pseudocode Guide

**Pseudocode** has a limited command set. Many of these commands have similar equivalents in Python. Some don't.

You need to be able to understand a program when it is written in pseudocode, so you need to be familiar with it.

Pseudocode commands are shown in CAPITAL LETTERS.

## Variables, input and output

Description	Syntax	Python equivalent
Setting a	SET count TO 0	count = 0
variable to a	SET myString TO 'Hello World'	myString = "Hello
value	SET name TO 'Anne'	World"
	SET score TO score + 1	name = "Anne"
		score = score + 1
Input a value	RECEIVE theName FROM (STRING) KEYBOARD	<pre>theName = input("Enter a name")</pre>
	RECEIVE price FROM (INTEGER) CARD_READER	
	The type of data is specified here. Data types can be:  INTEGER  REAL – i.e. float (21.45)  BOOLEAN – True or False  CHARACTER – a single character  STRING ARRAY	
Output a	SEND "Hello World" TO DISPLAY	print("Hello World")
value	SEND score TO DISPLAY	print(score)
	SEND "Your score is " & score TO DISPLAY	<pre>print("Your score is " + str(score))</pre>
	Use & to concatenate	

### Example program

```
RECEIVE theName FROM (STRING) KEYBOARD

SET lives TO 3

SET level TO 1

SEND "Hello " & theName TO DISPLAY
```

## Selection – using IF

Description	Syntax	Python equivalent
Simple IF – THEN block	IF lives = 0 THEN	if lives == 0:
	SEND "Game Over" TO DISPLAY	print("Game Over")
	END IF	
	IF bubblePopped THEN	if bubblePopped:
	SET score To score + 1	score = score + 1
	end IF	
IF – THEN – ELSE block	IF theAnswer = 42 THEN	if theAnswer == 42:
	SEND "Well done" TO DISPLAY	print("Well Done")
	SET score TO score + 10	score = score + 10
	ELSE	else:
	SEND "Incorrect" TO DISPLAY	print("Incorrect")
	SET lives TO lives - 1	lives = lives - 1
	END IF	

### Example program:

```
RECEIVE height FROM (INTEGER) KEYBOARD

IF height > 120 THEN

SEND "You may go on this ride" TO DISPLAY

ELSE

SEND "You are too short for this ride" TO DISPLAY

END IF
```

## Loops

Repeat loops have no python equivalent.

Description	Syntax	Python equivalent
While loop	WHILE score <> 10 DO	while score != 10:
Repeats loop	SET score TO score + 1	score = score + 1
body until the	END WHILE	
condition is	END MULTE	
true.		
Loop may not		
repeat once (if		
condition is True		
before the loop is entered		
Repeat loop	REPEAT	Use a while loop to control
Condition at	GET age FROM (INTEGER)	this. The condition will need
end of loop.	KEYBOARD	to be reversed
Repeats loop		
until condition is	UNTIL age >= 18	age = int(input("Enter
true.		age"))
Must execute		while age < 18:
at least once		age =
because the		<pre>int(input("Enter age"))</pre>
condition is at		
the end of the loop		
Repeat loop	REPEAT LENGTH(name) TIMES	Use a simple for loop:
with set number	SEND name TO DISPLAY	for i in range
of times to		(len(name)):
repeat	END REPEAT	print(name)
Forloop	FOR index FROM 0 TO 9 DO	for index in range (0,
For loop		10):
	SEND numberArray[index] TO DISPLAY	print
		(numberArray[index])
	END FOR	(
For loop with a	FOR i FROM 0 TO 100 STEP 10	for i in range(0, 100,
step	DO	10):
	SET score TO score + i	score = score + i
	END FOR	
For Each loop –	FOR EACH word FROM	for word in wordArray:
used for passing	wordArray DO	-
over an array	SEND word TO DISPLAY	print(word)
,		
	END FOREACH	

#### Example programs:

RECEIVE password FROM (STRING) KEYBOARD

WHILE password <> "cliffpark" DO

SEND "Incorrect password" TO DISPLAY

RECEIVE password FROM (STRING) KEYBOARD

**END WHILE** 

RECEIVE theWord FROM (STRING) KEYBOARD

FOR i FROM 1 TO LENGTH (the Word)

SEND theWord[i] TO DISPLAY

**END FOR** 

### **Arrays**

Pseudocode arrays start at index 0.

Python generally implements arrays using lists.

Description	Syntax	Python equivalent
Initialise a simple array with a set of	SET myArray TO [1, 2, 3, 4, 5]	myArray = [1, 2, 3, 4, 5]
values		
Assign a value to an element in an array	SET myArray[3] TO 17	myArray[3] = 17
Assign a value to an element in a two dimensional array	SET classMarkArray[2, 4] TO 92	<pre>classMarkArray[2, 4] = 92</pre>

#### Example program:

```
SET seasonArray TO ["Winter", "Spring", "Summer", "Fall"]
SET seasonArray[3] TO "Autumn"
```