Shopping List Exercise 1.0

Write a program to allow a user to access and print a shopping list.

Order of Tasks:

- 1. Display a welcome message for the program
- 2. Create a variable called shopping as a list of five items to buy shopping = ["crisps", "bacon", "oreos", "butter", "coke"]
- 3. Leave some blank lines
- Print out the list print (shopping)

Change an item on the list

5. In the gap you left, add a line of code to change "coke" to "pepsi" shopping [4] = "pepsi"

Add an item to the list

6. In the gap you left, add a line of code to add an item to the list shopping.append ("asparagus")

Let the user add an item

- 7. Ask the user to enter an item to add to the list using an input command
- 8. Add the item to the list using the .append () method

Print the number of items on the list

Add a line of code to print the number of items in the list at the end of the program

You can find the number of items in a list using len (shopping)

Add comments to your code. Then print your code and stick it in your code book. Add notes to it to remind you what you did.