

# Records

**Records** are another example of a **data structure**.

The other data structure you need to know about are **Arrays** (in Python **Lists**)

Data structures allow more than one data item to be stored in a single variable

# Records

**Records** are not used directly in Python.

They are essentially a way of storing database style information about an object (a thing).

**Pseudocode** uses them...

# Records

Imagine we had a group of cats. Our cats might be represented using:

```
RECORD  Cats
```

```
    name      : string
    colour    : string
    age       : integer
    alive     : Boolean
```

```
ENDRECORD
```

**Note: you have to specify the data type**

This would work really well as a database record with four fields - the primary key would be the name so only one cat could have each name

# Records

We could then create a record for a cat:

```
catOne <- Cats("Tiddles", "Black", 7, True)
```

And another cat:

```
catTwo <- Cats("Clive", "White", 17, False)
```

And so on.

This assumes Cats all have the same attributes

# Records

This would create a set of Cats that we could deal with like this:

```
IF catOne.alive = True
    OUTPUT catOne.name
    OUTPUT catOne.age
ELSE
    OUTPUT catOne.name + "is dead"
ENDIF
```

This uses dot notation  
(e.g. catOne.Name)  
The Name comes from  
the record definition on  
slide 3

# Records

You could even put your set of cats into an array like this:

```
catsArray <- [catOne, catTwo, catThree]
```