Variables are named areas of memory which can be used to store data.

There are various types of data which can be stored. The term **data type** refers to the general class of data the item belongs to.

#### For example:

theAge <- 16 #data type whole number theName <- "Doris" #data type 'word' Different data types find it hard to mix. It doesn't make sense to try to add theName to theAge - one is a word, the other is a number; you can't add them together really.

There are 5 data types you need to know about:

- Integer
- Real number
- Character
- String
- Boolean

### Integer: whole numbers

theAge <- 15

theTemp <- -3 #minus numbers are OK

theScore <- 0 #0 is an integer

#### Sometimes referred to as int

### Real numbers: decimal numbers

- theHeight <- 1.64
- the Temp < 25.4
- theCake <- 3.142 #more of a pie

**Any** decimal number is a real number (even 42.0 - this is technically different from integer 42)

#### Character: a single character from a keyboard

theFirstLetter <- "p"

theSymbol <- "%"

You won't come across character data types very often. They build up to form strings (next slide).

- String: a sequence of characters
- theName <- "Boris"
- theTitle <- "Lady"
- theCar <- "Porsche 911"

Anything within quotes is a string - so "7" is different from integer 7 (and from real 7.0)

#### **Boolean:** True or False values

correctAnswer <- True

finished <- False

Boolean values can only ever be True or False. NB: capital letter; no quotes - they are not strings but something different